

**MINUTES OF A SPECIAL MEETING OF THE
OVERSIGHT BOARD OF THE CITY AND
COUNTY OF SAN FRANCISCO HELD ON THE
2nd DAY OF OCTOBER 2012**

The members of the Oversight Board of the City and County of San Francisco met in a special meeting at City Hall, 1 Dr. Carlton B. Goodlett Place, Room 416, in the City of San Francisco, California, at 11:03 a.m. on the 2nd day of October 2012, at the place and date duly established for holding of such a meeting.

1. CALL TO ORDER/ROLL CALL

Meeting was called to order at 11:03 a.m. and roll call was taken.

Nadia Sesay, Chair - present
Olson Lee, Vice Chair - present
John Rahaim - present
Lynette Sweet - present

Board members Lindy McKnight and Bob Muscat were absent and the seat for the school district is currently vacant.

2. APPROVAL OF MINUTES – Meeting of August 28, 2012

Board member Sweet motioned to move this item.

Board member Rahaim seconded this motion.

Madame Secretary Jones called for a voice vote on this item.

Board member Lee – yes
Sweet – yes
Rahaim - yes
Sesay – yes

ADOPTION: IT WAS VOTED BY 4 MEMBERS, WITH TWO ABSENT AND ONE SEAT VACANT, THAT APPROVAL OF MINUTES FOR THE REGULAR MEETING OF AUGUST 28, 2012 BE ADOPTED.

3. ANNOUNCEMENTS

minutes to make pertinent public comments unless the Oversight Board adopts a shorter period. It is strongly recommended that members of the public who wish to address the Oversight Board should fill out a "Speaker Card" provided by the Board Secretary, and submit the completed card to the Board Secretary.

8. ADJOURNMENT:

It was moved by Board member Sweet, seconded by Board member Lee and unanimously carried that the meeting be adjourned at 12:20 p.m.

Respectfully submitted,

Natasha Jones

Natasha Jones

Interim Commission Secretary

ADOPTED:

Madame Secretary Jones called for a voice vote on the position:

Board member Lee – yes

Sweet – yes

Rahaim - yes

Sesay – yes

McKnight – absent

Muscat - absent

It was unanimously adopted. Vote: 4-Yes, 0-No, 2-Absent. The seat for the school district is currently vacant.